

WEEKLY CONSTRUCTION BULLETIN

05/31/22 - 06/03/22

Queens Garage & Community Space PROJECT #: BBJ-QGAR BOROUGH: QUEENS DATE ISSUED: 05/27/22

The following is an anticipated work schedule for the upcoming week. However, due to unforeseen field and weather conditions, it may become necessary to change some scheduled work locations, operations, and dates.

PARKING & SIDEWALK ACCESS RESTRICTIONS ON UNION TPKE BETWEEN 126TH St. & 132ND St. IS EXPECTED FOR THE DURATION OF THE PROJECT

DATE	WORK HOURS	LOCATION	OPERATION
06/01/22- 06/03/22	7:00 am- 4:00 pm	Municipal Parking Lot	Pour Cellar Slab on Grade; Form & Pour Cellar Equipment Pads; Spray on Fire Proofing (Noise)
05/31/22- 06/03/22	7:00 am- 4:00 pm	Municipal Parking Lot	Layout & Framing CS Interior Walls 1 st & 2 nd Floor; Install Electrical Risers PG (Noise)
05/31/22- 06/03/22	7:00 am- 4:00 pm	Municipal Parking Lot	Install Plumbing Risers & Drains in PG; Install Plumbing Rough-Ins CS (Noise)
05/31/22- 06/03/22	7:00 am- 4:00 pm	Municipal Parking Lot	Install Hangers & Overhead Plumbing Pipe CS 1 st & 2 nd Flr (Noise)
05/31/22- 06/03/22	7:00 am- 4:00 pm	Municipal Parking Lot	Framing for CS Exterior Wall & Bulkhead; Ext. Wall Sheathing & Vapor Barrier (Noise)
05/31/22- 06/03/22	7:00 am- 4:00 pm	Municipal Parking Lot	Layout & Install HVAC Piping in CS 1 st & 2 nd Flr (Noise)
05/31/22- 06/03/22	7:00 am- 4:00 pm	Municipal Parking Lot	Erect Precast for Garage Sequence 6; Grouting for Precast Garage Sequence 6 (Noise)
05/31/22- 06/03/22	7:00 am- 4:00 pm	Municipal Parking Lot	Punch List for Parking Garage (Noise)

WATER SHUT-OFF NOTIFICATIONS: In addition to a 72-hour Advisory, prior 24-hour notification will be distributed/posted to any / all affected locations(s).

NO PARKING SIGNS: Will be distributed/posted 72 hours prior to the temporary elimination of street parking. Please observe posted parking regulations in construction areas.

FOR FURTHER INFORMATION: Contact **Anthony Toussaint**, the **Community Construction Liaison** at (646) 940-0812 or QueensBBJCCL@gmail.com